

\$BRA WHITEPAPER

Version 1.0 | Public Edition



VERSION 1.0 | SEPTEMBER 2026

PUBLIC EDITION

TOKEN | INFRASTRUCTURE | TRANSPARENCY | ROADMAP

WHAT THIS DOCUMENT COVERS

WHITEPAPER V1 - PUBLIC EDITION

This version explains the public \$BRA token framework, launch approach, transparency model, infrastructure direction and risk disclosures. Sensitive gameplay mechanics, reward formulas, anti-abuse thresholds, unreleased systems and internal game logic are intentionally excluded. Those details are not required to understand the public token framework and may be disclosed later as the product approaches release.

BrainRot Addicted is being developed as a Solana-native project with a product layer that remains private during early testing. The current public phase focuses on the token, protocol-controlled vaults, Devnet validation, public reporting and the path to mainnet.

The purpose of this edition is to provide useful public information without publishing a blueprint of unreleased product systems. The document will be revised when material public-facing rules change. Future versions may add product details once disclosure no longer creates a meaningful copy risk.

EXECUTIVE SUMMARY

- \$BRA means BrainRot Addicted and is designed as the token of the BrainRot Addicted ecosystem.
- The project is currently in pre-launch development and Solana Devnet testing. There is no official mainnet contract address yet.
- Token and vault behavior is tested before real funds are involved.
- Gameplay and product logic do not mint new \$BRA. Any ecosystem distribution must come from funded token inventory under published rules.
- The product itself remains private until it is close enough to release for a public reveal.
- Official mainnet addresses, public wallet roles and canonical links will be published through brainrotaddicted.com and official project channels.

TOKEN FRAMEWORK

\$BRA TOKEN

\$BRA is the public token layer of BrainRot Addicted. The token is intended to connect community participation and future product utility without giving holders equity, ownership of project intellectual property, dividends, treasury rights or a guaranteed financial return.

TICKER	\$BRA
NETWORK	Solana
STATUS	Pre-launch / Devnet testing
SUPPLY	Fixed configuration; final figure published before launch
MAINNET CA	Not live yet

PUBLIC TOKEN BOUNDARIES

- No presale is currently offered by the project.
- There is no official mainnet contract address until it is published through official channels.
- The product does not create unlimited new \$BRA through gameplay.
- Holding \$BRA does not guarantee access to every future feature and does not guarantee token price appreciation.
- Final mint information, authority status and public wallet addresses will be disclosed before or at mainnet launch.

LAUNCH VENUE

The current launch plan is to use Pump.fun on Solana, subject to platform rules and technical conditions at launch. Pump.fun currently starts new coins on a bonding curve and moves graduated coins to a canonical PumpSwap pool. Platform fees and mechanics can change, so the live platform rules will control at launch.

FUNDED FIRST, DISTRIBUTED SECOND

The public economic principle is simple: obligations should be backed by funded inventory before they become claimable. The project does not rely on browser-side balances or unlimited token creation to represent real rewards.

COMPONENT	PUBLIC ROLE	PUBLIC REPORTING
Reward Vault	Holds inventory designated for future ecosystem distribution.	Address, material inflows/outflows and balance reporting after launch.
Entry / Protocol Flows	Receives or routes eligible ecosystem payments under published rules.	Material transfers and allocation policy.
Development Funds	Supports development, operations and project costs.	Material allocations and transfers where publication is appropriate.

WHAT V1 DOES NOT PUBLISH

- Gameplay reward rates or formulas.
- Internal progression values, timing, caps or difficulty curves.
- Exact product purchase logic, access logic or unreleased feature behavior.
- Anti-bot thresholds, fraud scoring or abuse detection parameters.
- Operational security details that would make the system easier to exploit.

WHY OMIT THESE DETAILS?

Publishing a token framework and publishing a complete game blueprint are different things. Whitepaper V1 is designed to explain the public economic and technical model while keeping unreleased product know-how private.

SERVER AUTHORITY, ON-CHAIN SETTLEMENT

The public web client is not treated as the source of truth for balances, eligibility or settlement. Sensitive state transitions are intended to be validated by server-side systems and, where applicable, settled or verified on Solana.

- Wallet ownership can be proven by signing a short-lived challenge. A legitimate authentication flow never requires a seed phrase or private key.
- Protocol-controlled wallets and vaults are separated by role rather than using one address for every purpose.
- Material on-chain transfers can be verified using Solana transaction signatures and explorers.
- Any future burn operation will use standard Solana token instructions and can be verified on-chain.
- Infrastructure providers, capacity and architecture may evolve as usage and security requirements change.

CURRENT INFRASTRUCTURE DIRECTION

Web and edge	Cloudflare Workers and static assets
Structured application data	Cloudflare D1 or equivalent managed relational storage
Blockchain	Solana
RPC / chain access	Managed Solana RPC infrastructure
Wallets	Compatible Solana wallets

INFRASTRUCTURE CAN CHANGE

Providers and service tiers may be expanded or replaced if scale, reliability or security requires it. Public commitments concern user-facing rules and verified balances, not a permanent dependency on one infrastructure vendor.

TRANSPARENCY

WHAT WILL BE PUBLIC

Before or at mainnet launch, the project intends to publish the official contract address, relevant authority status, canonical trading links and the public addresses used for material protocol roles. The website is the primary reference point for official links.

- Official \$BRA mint / contract address.
- Canonical market link and any recognized canonical liquidity pool.
- Public wallet registry for protocol-controlled addresses that materially affect the economy.
- Material rule changes before they apply to new activity.
- Verifiable burn transactions if burns are used.
- Material changes to token utility or public allocation policy.

VERSIONING

This document is Version 1.0 of the public whitepaper. Later versions may add or replace sections as the product moves from private development to public release. A new document version does not retroactively rewrite already completed on-chain transactions.

OFFICIAL SOURCES

brainrotaddicted.com is the primary project domain. The official X account is @brathebrainrot. Additional official community links will be published on the website before they are treated as canonical.

FROM DEVNET TO REVEAL

PHASE	STATUS	PUBLIC OUTPUT
01 Foundation	Done	Token design, protocol flows and test environment.
02 Devnet	Active	Transaction tests, vault tests, failure cases and economic controls.
03 Community	Next	Official community channels and development updates.
04 Mainnet	Locked	Verified \$BRA contract, official market links and public wallet registry.
05 Product Reveal	Private	Reveal the product when it is close enough to release.

NO FORCED LAUNCH DATE

Mainnet is not scheduled only for marketing reasons. Devnet testing, operational readiness and the ability to publish reliable official information take priority over an arbitrary countdown.

PRODUCT REVEAL POLICY

The product exists behind the public token layer, but detailed mechanics remain private during the current phase. The reveal is intended to happen close enough to release that the public can understand and use the product without giving away months of unnecessary implementation lead time.

RISK DISCLOSURE

DIGITAL ASSETS CARRY RISK

\$BRA is a digital asset project in development. Token markets are volatile and liquidity can change quickly. Software, wallet, RPC, database, account security, network congestion, third-party platform policy and regulatory events can affect access or functionality.

- \$BRA may lose some or all market value.
- Liquidity may be limited or disappear.
- Third-party services such as wallets, RPC providers, Pump.fun or PumpSwap can change their rules, fees or availability.
- Security incidents or suspicious activity may require temporary pauses or additional review.
- Future product utility may change during development and may be restricted in some jurisdictions.
- Nothing in this whitepaper is investment, legal or tax advice.

NO RETURN PROMISE

The project does not promise yield, income, return on investment or token price appreciation. Any future product reward system is an entertainment feature governed by funded inventory and published rules, not a guaranteed financial return.

STATUS

\$BRA IS NOT LIVE YET

As of Whitepaper V1, BrainRot Addicted is in pre-launch development and Solana Devnet testing. Any mainnet token claiming to be official before the contract is published on brainrotaddicted.com should be treated as unofficial.

REFERENCES

PUBLIC TECHNICAL REFERENCES

Pump.fun Bonding Curve - Current public description of the Pump.fun bonding curve and graduation to PumpSwap.

<https://pump.fun/docs/bonding-curve>

Pump.fun Fees - Current platform fee schedule and creator fee information.

<https://pump.fun/docs/fees>

Solana Token Basics - Token mint, transfer, authority and burn primitives on Solana.

<https://solana.com/docs/tokens/basics>

Solana Burn Tokens - How token burns reduce token account balance and mint supply.

<https://solana.com/docs/tokens/basics/burn-tokens>

Cloudflare Workers Static Assets - Hosting static assets together with Worker logic.

<https://developers.cloudflare.com/workers/static-assets/>

Cloudflare D1 - Managed serverless SQL storage available to Workers.

<https://developers.cloudflare.com/d1/>

OFFICIAL PROJECT LINKS

Website: <https://brainrotaddicted.com>

X: <https://x.com/brathebrainrot>

Telegram: published on the official website when finalized

VERSION NOTE

Whitepaper V1 is deliberately a public-edition document. It does not contain sensitive gameplay mechanics, unreleased game systems, internal reward formulas or exploit-relevant implementation detail. A later version may expand the product section after the public reveal.